Salem Little League Minor League Rules

1. All Minor league games are 5 innings and will have 1:30 time limit. No inning shall start after time limit has been reached. If there is less than 10 min. between games. No infield practice will be permitted. No inning shall start after 10:00 P.M.

2. No on deck batter is allowed! AND while a team is on defense, the coaches must remain in the dugout.

3. Players must maintain control of the bat after swinging. A player will be warned the first time and called out anytime throwing the bat after the warning has been issued. Any intentional bat throwing will result in an ejection.

4. Pitchers are allowed to move to catcher's position. (No inning restriction)

5. No player shall wear any jewelry. Pitches are not allowed to wear sweatbands or wear white sleeves.

6. If a team violates any pitching rule, they may have to forfeit any games affected by such violations.

7. At the managers discretion, a courtesy runner may be used for an injured player or to run for the catcher of record provided he has reached base safely and there are 2 outs in the inning. **The courtesy runner must be the last batted out.**

8. The home team occupies the 3rd base dugout. The home team will keep the official score book if a league scorekeeper is not available. No one except eligible players in uniform, a manager, and not more than 2 coaches shall occupy the dugout area. No bat boy is allowed.

9. The batter, all base runners and players acting as a coach must wear helmets at all times.

10. There shall be no headfirst sliding to the base a runner is attempting to reach. A player is allowed to slide headfirst to the base he already legally has possession of.

11. A player may re-enter anytime. After a player is removed from pitching position, he shall not be allowed to re-enter as a pitcher.

12. COMPLETE ROSTER WILL BAT

13. All Players will play the minimum (1 at bat and 6 defensive outs). The league

will not tolerate any manager who just plays a child the minimum on a regular basis.

14. In all games played for determining a tie-breaker for the regular season standings and tournament games, the home team will be determined by a coin flip

15. Mercy Rule: 15 runs after 2 1/2 - 3 innings 10 runs after 3 1/2 - 4 innings

16. If a game is called before 1 inning is complete, it shall be played over in its entirety. If a game is called before an Official game but after 1 inning is complete, it will pick up where it left off. Official game is 3 1/2 - 4 innings. **Pitch count rules still apply on suspended games**.

17. If a team has less than 10 players available, they may use call up players. (see call up procedure). If a team has less than 9 players, they will take an out for each missing spot in the lineup.

18. Base runners may advance after the pitch crosses the plate. A runner cannot score on an overthrown ball from the catcher or a pass ball. A runner can advance and score after a hit ball and overthrow from a fielder.

19. Only 5 runs are allowed to score each inning. The last inning will be open scoring.